



# iOTA Classes

## FORMULA SHEET

# CLASS 10<sup>TH</sup> MATH

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Hand  
Written  
Notes

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## Formula Sheet For Class 10th

### Some Important Formula

01.	$(a + b)^2 = a^2 + b^2 + 2ab$
02.	$(a - b)^2 = a^2 + b^2 - 2ab$
03.	$a^2 - b^2 = (a + b)(a - b)$
04.	$a^2 + b^2 = (a + b)^2 - 2ab$
05.	$a^2 + b^2 = (a - b)^2 + 2ab$
06.	$(a + b)^2 - (a - b)^2 = 4ab$
07.	$(a + b + c)^2 = a^2 + b^2 + c^2 + 2(ab + bc + ac)$
08.	$(a + b)^3 = a^3 + b^3 + 3ab(a + b)$
09.	$(a - b)^3 = a^3 - b^3 - 3ab(a - b)$
10.	$a^3 - b^3 = (a - b)(a^2 + b^2 + ab)$
11.	$a^3 + b^3 = (a + b)(a^2 + b^2 - ab)$





## Chapter 1 :- Real Numbers

**Fundamental Theorem of Arithmetic :-** Every composite number can be expressed (factorised) as a product of primes, and this factorisation is unique, apart from the order in which the prime factors occur.

$$\text{HCF} \times \text{LCM} = \text{Product of two numbers}$$

$$\text{HCF}(a,b) \times \text{LCM}(a,b) = a \times b$$

$$\text{HCF} = \frac{\text{Product of two numbers (a} \times \text{b)}}{\text{LCM}}$$

$$\text{LCM} = \frac{\text{Product of two numbers (a} \times \text{b)}}{\text{HCF}}$$

$$\text{First number (a)} = \frac{\text{HCF} \times \text{LCM}}{\text{Second number (b)}}$$

$$\text{Second number (b)} = \frac{\text{HCF} \times \text{LCM}}{\text{First number (a)}}$$

## Chapter 2 :- Polynomials

**Quadratic Polynomial Form :-**  $ax^2 + bx + c$  (Degree 2)

**Relationships Between Zeroes and Coefficients for Quadratic Polynomial :-**

If  $\alpha$  and  $\beta$  are the zeroes of the Quadratic Polynomial then,

$$\text{i) Sum of Zeroes} = \frac{-\text{Coefficient of } x}{\text{Coefficient of } x^2} \quad \text{Or,} \quad \alpha + \beta = \frac{-b}{a}$$

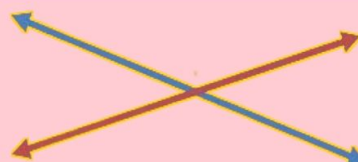


$$\text{ii) Product of the Zeroes} = \frac{\text{Constant Term}}{\text{Coefficient of } x^2} \quad \text{Or,} \quad \alpha \times \beta = \frac{c}{a}$$

$$\text{iii) To find the Quadratic Polynomial} = x^2 - (\alpha + \beta)x + (\alpha \times \beta)$$



## Chapter 3 :- Linear Equation in Two Variables

Standard Form:-  $ax + by + c = 0$

Condition	Number Of Solutions	Graphical Representations	Graph
$\frac{a_1}{a_2} \neq \frac{b_1}{b_2}$	Unique Solution or One Solution	Intersecting Lines	
$\frac{a_1}{a_2} = \frac{b_1}{b_2} = \frac{c_1}{c_2}$	Many Solutions or Infinite Solutions	Coincident Lines	
$\frac{a_1}{a_2} = \frac{b_1}{b_2} \neq \frac{c_1}{c_2}$	No Solution or Zero Solution	Parallel Lines	


## Chapter 3 :- Quadratic Equation

Standard Form:-  $ax^2 + bx + c = 0$

Discriminant (D) =  $b^2 - 4ac$

Quadratic Formula

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Discriminant (D)	Nature Of Roots	Formula
i) if, $D > 0$	Real & Unequal Roots	$\frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$
ii) if, $D = 0$	Real & Equal Roots	$\frac{-b}{2a}$
iii) if, $D < 0$	No Real Roots	





## Chapter 5 :- Arithmetic Progression

An arithmetic progression is a sequence where the differences between every two consecutive terms are the same.

In an AP let  $a$  be the first term and  $d$  be the common difference, then

i)  $n^{\text{th}}$  term  $T_n = a_n = a + (n-1)d$

ii)  $n^{\text{th}}$  term from the end of AP  $= l - (n-1)d$

iii) Arithmetic Mean  $= \frac{1}{2}(a + b)$

If some numbers are in AP, then

i) 3 numbers in AP as  $(a - d), (a), (a + d)$

ii) 4 numbers in AP as  $(a - 3d), (a - d), (a + d), (a + 3d)$

iii) 5 numbers in AP as  $(a - 2d), (a - d), (a), (a + d), (a + 2d)$

👉 Sum of  $n^{\text{th}}$  term of an AP :-  $S_n = \frac{n}{2} [2a + (n-1)d]$

👉 If last term of an AP is given then :-  $S_n = \frac{n}{2} (a + l)$

## Chapter 6 :- Coordinate Geometry

👉 Distance Formula  $= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

👉 Section Formula  $(x) = \frac{m x_2 + n x_1}{m + n}$   
 $(y) = \frac{m y_2 + n y_1}{m + n}$

👉 Mid Point Formula  $(x) = \frac{x_1 + x_2}{2}, (y) = \frac{y_1 + y_2}{2}$

👉 Centroid of Triangle  $(x) = \frac{x_1 + x_2 + x_3}{3}, (y) = \frac{y_1 + y_2 + y_3}{3}$

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## Chapter 7 :- Triangles

### 1. Basic Proportionality Theorem (Thales Theorem)

If a line is drawn parallel to one side of a triangle to intersect the other two sides, then it divides those sides in the same ratio.

### 2. Converse of Basic Proportionality Theorem

If a line divides any two sides of a triangle in the same ratio, then the line is parallel to the third side.

### 3. Theorem on Similar Triangles (AAA Similarity Criterion)

If in two triangles, their corresponding angles are equal, then their corresponding sides are proportional and the triangles are similar.

### 4. SSS Similarity Theorem

If in two triangles, the corresponding sides are proportional, then the triangles are similar.

### 5. SAS Similarity Theorem

If in two triangles, one angle is equal and the sides including that angle are proportional, then the triangles are similar.

### 6. AA Similarity Theorem

If two angles of one triangle are respectively equal to two angles of another triangle, then the triangles are similar.

### 7. Theorem on Corresponding Medians of Similar Triangles

The ratio of the corresponding medians of two similar triangles is equal to the ratio of their corresponding sides.

### 8. Theorem on Corresponding Altitudes of Similar Triangles

The ratio of the corresponding altitudes of two similar triangles is equal to the ratio of their corresponding sides.

### 09. Theorem on Corresponding Angle Bisectors of Similar Triangles

The ratio of the corresponding angle bisectors of two similar triangles is equal to the ratio of their corresponding sides.

## Chapter 8 :- Circles

### Theorem 01

Tangent at any point of a circle is perpendicular to the radius through the point of contact.

### Theorem 02

The lengths of tangents drawn from an external point to a circle are equal.

### ♦ Important Results / Corollaries (used in proofs)

1. Only one tangent can be drawn at a point on the circle.

2. There are exactly two tangents from an external point to a circle.

3. A line perpendicular to the radius at its endpoint on the circle is a tangent.

4. The angle between the radius and the tangent at the point of contact is  $90^\circ$ .

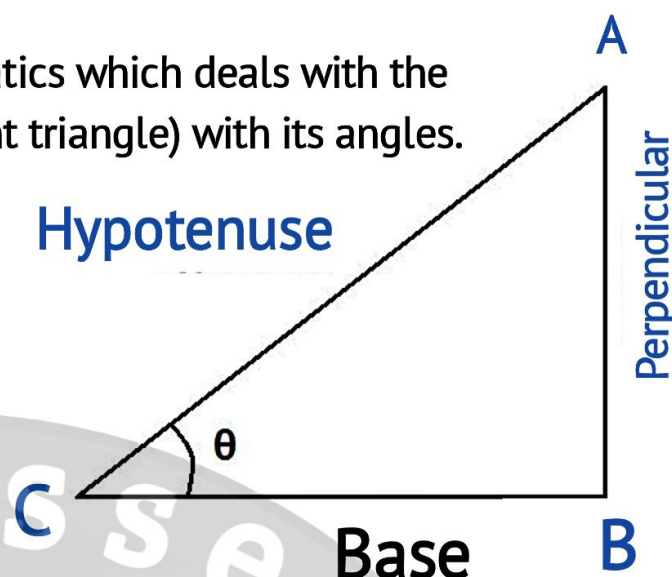


## Trigonometry

## Chapter 10, 11, 12 13 & 14

Trigonometry is one of the branches of mathematics which deals with the relationship between the sides of a triangle (right triangle) with its angles.

Tri = Three  
Gone = Angles  
Metry = Measurement



$$1. \text{ sine } \theta = \sin \theta = \frac{\text{Perpendicular (P)}}{\text{Hypotenuse (H)}} = \frac{AB}{AC} = \frac{1}{\text{cosec } \theta}$$

$$2. \text{ cosine } \theta = \cos \theta = \frac{\text{Base (B)}}{\text{Hypotenuse (H)}} = \frac{BC}{AC} = \frac{1}{\text{sec } \theta}$$

$$3. \text{ tangent } \theta = \tan \theta = \frac{\text{Base (B)}}{\text{Perpendicular (P)}} = \frac{BC}{AB} = \frac{1}{\text{Cot } \theta}$$

$$4. \text{ cotangent } \theta = \cot \theta = \frac{\text{Perpendicular (P)}}{\text{Base (B)}} = \frac{AB}{BC} = \frac{1}{\text{tan } \theta}$$

$$5. \text{ secant } \theta = \sec \theta = \frac{\text{Hypotenuse (H)}}{\text{Base (B)}} = \frac{AC}{BC} = \frac{1}{\cos \theta}$$

$$6. \text{ cosecant } \theta = \text{cosec } \theta = \frac{\text{Hypotenuse (H)}}{\text{Perpendicular (P)}} = \frac{AC}{AB} = \frac{1}{\sin \theta}$$

$$1. \sin \theta \times \text{cosec } \theta = 1 \quad 2. \cos \theta \times \sec \theta = 1 \quad 3. \tan \theta \times \cot \theta = 1$$





## Note :-

$$\begin{aligned}(\sin \theta)^2 &= \sin \theta^2 \text{ (wrong)} \\ &= \sin^2 \theta^2 \text{ (wrong)} \\ &= \sin^2 \theta \text{ (Right) } \text{👍}\end{aligned}$$

## Complementary Angles

1.  $\sin (90 - \theta) = \cos \theta$
2.  $\cos (90 - \theta) = \sin \theta$
3.  $\tan (90 - \theta) = \cot \theta$
4.  $\cot (90 - \theta) = \tan \theta$
5.  $\sec (90 - \theta) = \operatorname{cosec} \theta$
6.  $\operatorname{cosec} (90 - \theta) = \sec \theta$

$$1. \sin^2 \theta + \cos^2 \theta = 1$$

$$a. \sin^2 \theta = 1 - \cos^2 \theta$$

$$b. \cos^2 \theta = 1 - \sin^2 \theta$$

$$2. \sec^2 \theta - \tan^2 \theta = 1$$

$$a. \sec^2 \theta = 1 + \tan^2 \theta$$

$$b. \tan^2 \theta = \sec^2 \theta - 1$$

$$3. \operatorname{cosec}^2 \theta - \cot^2 \theta = 1$$

$$a. \operatorname{cosec}^2 \theta = 1 + \cot^2 \theta$$

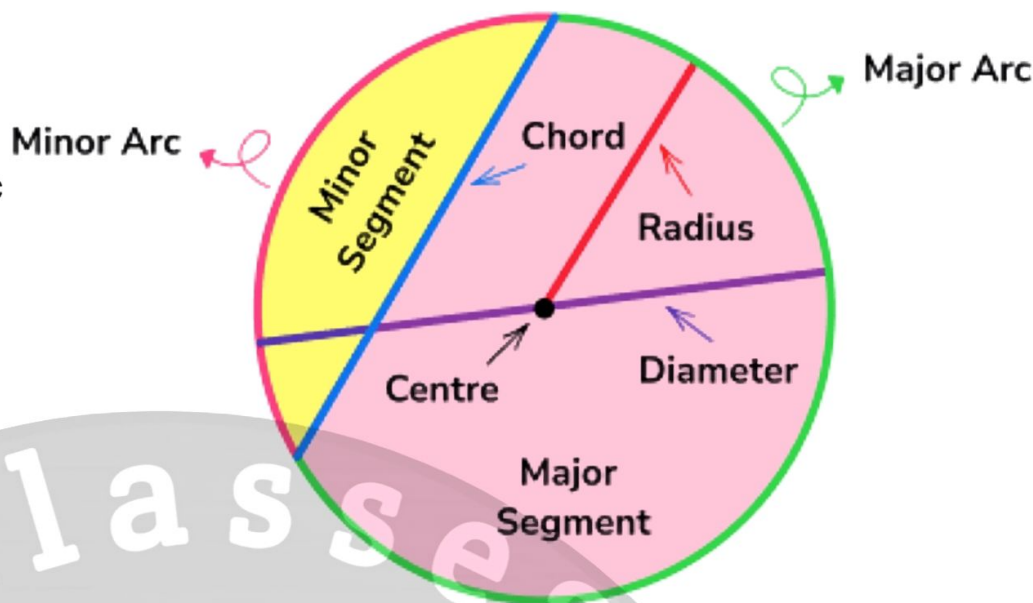
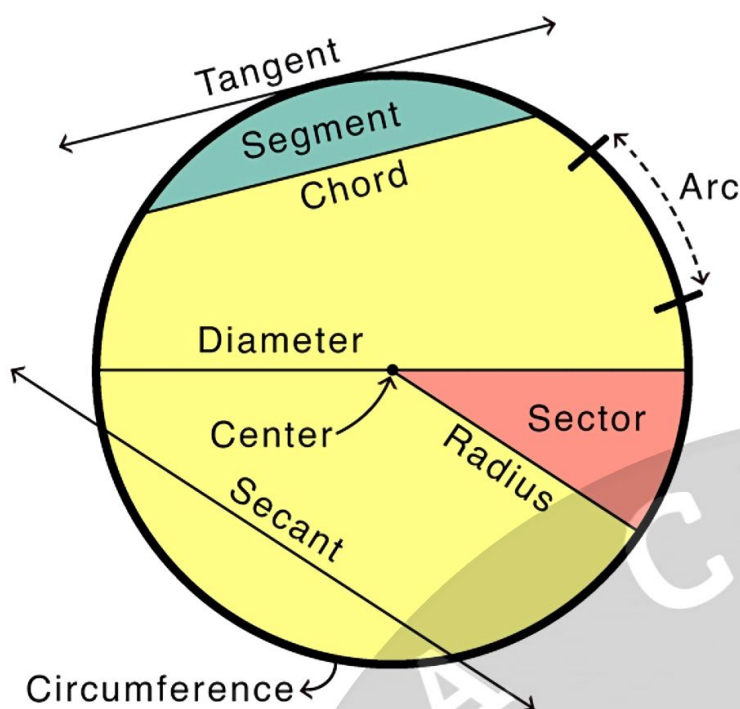
$$b. \cot^2 \theta = \operatorname{cosec}^2 \theta - 1$$

## Trigonometry Table

$\angle A$	$0^\circ$	$30^\circ$	$45^\circ$	$60^\circ$	$90^\circ$
$\sin A$	0	$\frac{1}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{\sqrt{3}}{2}$	1
$\cos A$	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0
$\tan A$	0	$\frac{1}{\sqrt{3}}$	1	$\sqrt{3}$	undefined
$\operatorname{cosec} A$	undefined	2	$\sqrt{2}$	$\frac{2}{\sqrt{3}}$	1
$\sec A$	1	$\frac{2}{\sqrt{3}}$	$\sqrt{2}$	2	undefined
$\cot A$	undefined	$\sqrt{3}$	1	$\frac{1}{\sqrt{3}}$	0



## Chapter 16 :- Area of Circle, Sector and Segment



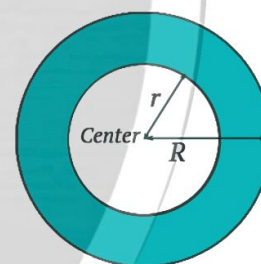
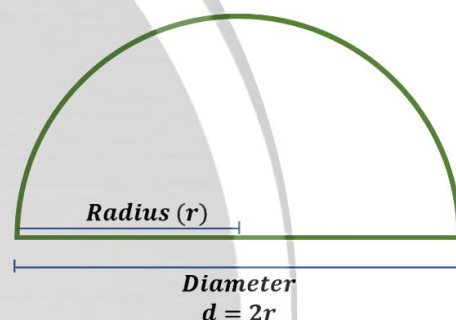
$$1. \text{ Area of Circle} = \pi r^2$$

$$2. \text{ perimeter or Circumference of Circle} = 2\pi r$$

$$3. \text{ Area of Semicircle} = \frac{\pi r^2}{2}$$

$$4. \text{ Perimeter of Semicircle} = \pi r + 2r$$

$$\begin{aligned} 5. \text{ Area of Ring of a Circle} &= \pi R^2 - \pi r^2 \\ &= \pi(R^2 - r^2) \\ &= \pi(R + r)(R - r) \end{aligned}$$



$$6. \text{ Length of Minor Arc} = \frac{2\pi r\theta}{360^\circ}$$

$$7. \text{ Length of Major Arc} = (\text{Circumference of circle} - \text{Length of Minor Arc})$$

$$\text{Length of Major Arc} = 2\pi r - \frac{2\pi r\theta}{360^\circ}$$



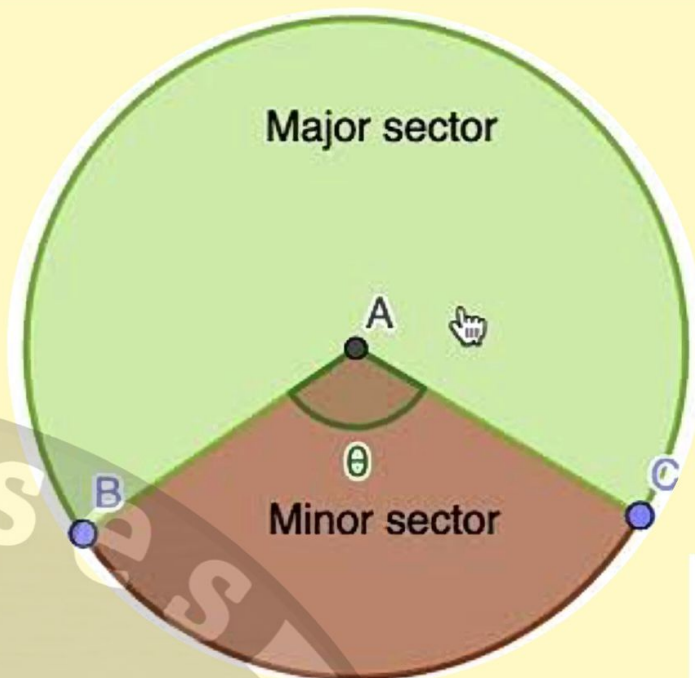
## Area of Sector

8. Area of Minor Sector =  $\frac{\pi r^2 \theta}{360^\circ}$

9. Area of Major Sector = (Area of Circle - Area of Minor Sector)

Area of Major Sector =  $\pi r^2 - \frac{\pi r^2 \theta}{360^\circ}$

10. Perimeter of Sector =  $\frac{2\pi r \theta}{360} + 2r$



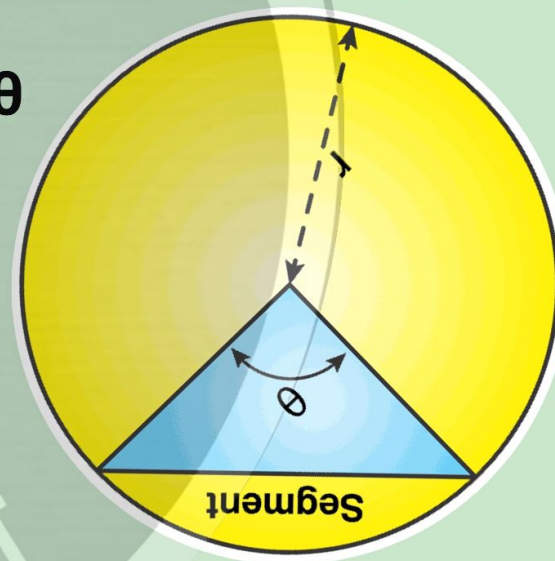
## Area of Segment

11. Area of Minor Segment = (Area of Sector - Area of Triangle)

$$= \frac{\pi r^2 \theta}{360^\circ} - \frac{1}{2} r^2 \sin \theta$$

12. Area of Major Segment = (Area of Circle - Area of Minor Segment)

$$= \pi r^2 - \left( \frac{\pi r^2 \theta}{360^\circ} - \frac{1}{2} r^2 \sin \theta \right)$$



## Some Important Results :-

1 minute =  $6^\circ$

60 minutes =  $360^\circ$

1 hour =  $30^\circ$

12 hours =  $360^\circ$

For rotating wheels :-

Distance cover by wheel in 1 rotation = Circumference of wheel ( $2\pi r$ )

No. of rotation of wheel in 1 minute =  $\frac{\text{Distance Cover by wheel in 1 minute}}{\text{Circumference of wheel}}$





## Chapter 18 :- Mean, Median, Mode of Grouped Data

### Mean

#### Mean of Raw Data

$$\bar{X} = \frac{\text{Sum of observation}}{\text{Number of observation}}$$

#### Mean of Grouped Data

##### i) Direct Method

$$\bar{x} = \frac{\sum f_i x_i}{\sum f_i}$$

$$\bar{x}_i = \frac{\text{Upper Class limit} + \text{lower limit}}{2}$$

##### ii) Assumed Mean Method

$$\text{Mean} = \bar{x} = A + \frac{\sum f_i d_i}{\sum f_i}$$

A = Middle Value of  $X_i$  Column

$$d_i = X_i - A$$

##### iii) Step Deviation Method

$$\text{Mean} = \bar{x} = A + \frac{\sum f_i u_i}{\sum f_i} \times h$$

$$u_i = \frac{x_i - A}{h}$$

**h = Class Size**

### Median of Grouped Data

$$\text{Median} = l + \left[ \frac{\frac{N}{2} - cf}{f} \right] \times h$$

Median Class = Class with cumulative frequency greater than  $N/2$

l = lower limit of the median class

h = Class size

f = frequency of median class

cf = cumulative frequency of class preceding median class

### Mode of Grouped Data

$$\text{Mode} = l + \left( \frac{f_1 - f_0}{2f_1 - f_0 - f_2} \right) \times h$$

Modal Class = Class with highest frequency

l = lower limit of the modal class

h = Class size

f1 = frequency of modal class

f0 = frequency of class preceding modal class

f2 = frequency of class succeeding modal class



## Chapter 19 :- Probability

$$P(E) = \frac{\text{Numbers outcomes Favorable to E}}{\text{Total Number of possible outcomes}}$$

- i) Probability Range :-  $0 \leq P(E) \leq 1$
- ii)  $P(\text{not } E) + P(E) = 1$  or  $P(\text{not } E) = 1 - P(E)$
- iii)  $P(E) = 0$  when It signifies an impossible event
- iv)  $P(E) =$  when you are 100 % assure

### Coins

- i) When a coin is thrown once  
Total number of outcomes = 2 ( H, T)
- ii) When a coin is thrown twice  
Total number of outcomes = 4  
( HH, HT, TT and TH)
- iii) When a coin is thrown thrice  
Total number of outcomes = 8 ( HHH, HHT, HTH, HTT, TTT, TTH, THT and THH)

### Dies

- i) When a die is thrown once  
Total number of outcomes = 6  
( 1, 2, 3, 4, 5 and 6)
  - ii) When a die is thrown twice  
Total number of outcomes = 36
- |     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|
| 1,1 | 1,2 | 1,3 | 1,4 | 1,5 | 1,6 |
| 2,1 | 2,2 | 2,3 | 2,4 | 2,5 | 2,6 |
| 3,1 | 3,2 | 3,3 | 3,4 | 3,5 | 3,6 |
| 4,1 | 4,2 | 4,3 | 4,4 | 4,5 | 4,6 |
| 5,1 | 5,2 | 5,3 | 5,4 | 5,5 | 6,6 |
| 6,1 | 6,2 | 6,3 | 6,4 | 6,5 | 6,6 |

### Playing Cards

A = Ace  
J = Jack (Face Card)  
Q = Queen (Face Card)  
K = King (Face Card)

Total Number of outcomes = 52  
Total Number of Black Cards = 26  
Total Number of Red Cards = 26

Spades	Clubs	Hearts	Diamond
			
A	A	A	A
2	2	2	2
3	3	3	3
4	4	4	4
5	5	5	5
6	6	6	6
7	7	7	7
8	8	8	8
9	9	9	9
10	10	10	10
J	J	J	J
Q	Q	Q	Q
K	K	K	K
13	13	13	13 = 52

Total no. Face Card = 12

Total Red Face Card = 6

Total Black Face Card = 6